NAME OF ARTIST: **Grade: Letter (Number)**

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Motion Capture Pipeline - Blade and Primitives

Checklist:

- motion capture session using Blade software – must be present/planned
- use of fbx with parented primitives, no rigged characters allowed
- **clean, believable motion**
- presentation and aesthetics count
- mov contains
    - raw data video portion
    - final cleaned data presented (clean up in blade)
    - appropriate floor/ground surface with lighting to reveal shadows and foot contact
- following proper naming conventions

Comments: these comments are not intended to be all inclusive of the results discussed in class

- Comments here

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Criteria:

Technical: /70
        believable motion with raw and cleaned capture presented on mov, shadows on floor/ground
        surface, neutral or contextual background, data cleaned in blade – primitives parented
Aesthetic: /20
Proposal/Review/Presentation/Submission: /10

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